Chaos Engineering to Continuous Verification

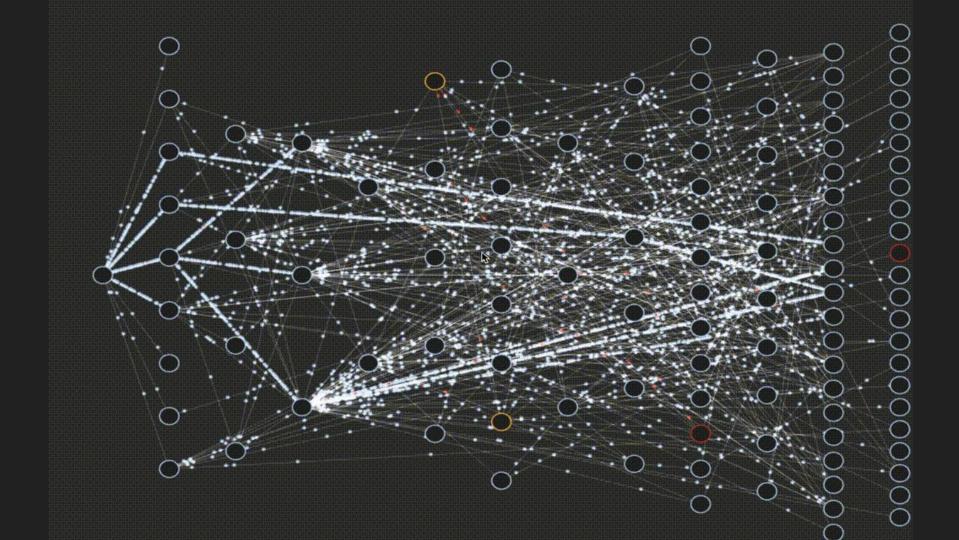


CONTINUOUS VERIFICATION

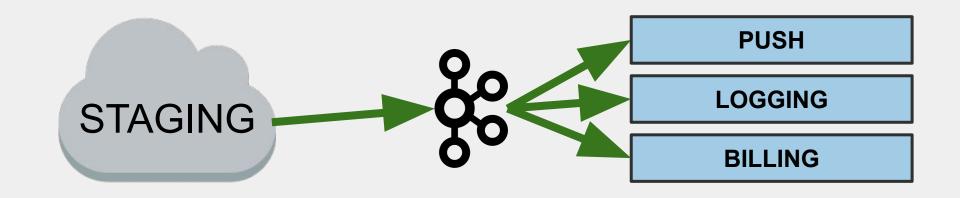


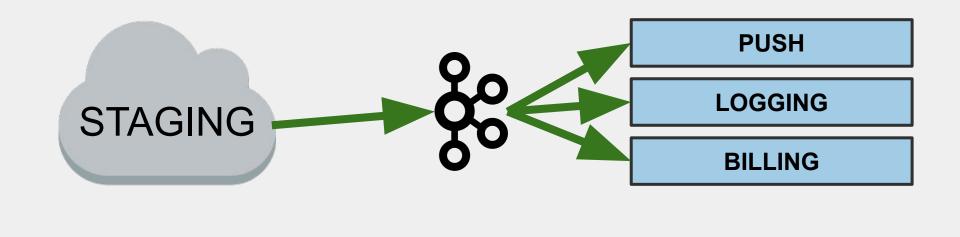


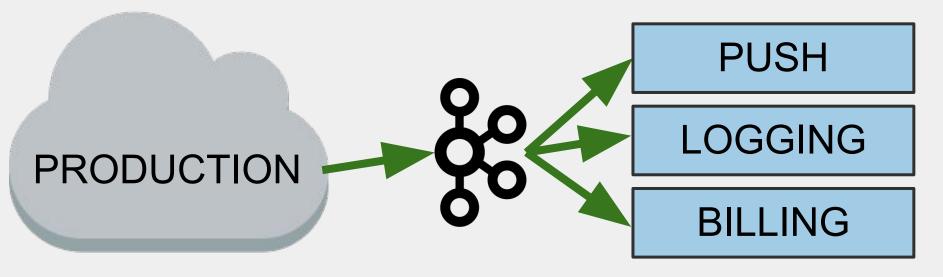


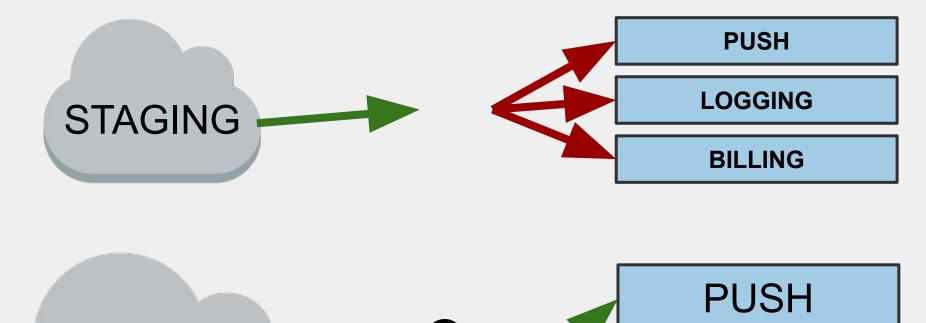


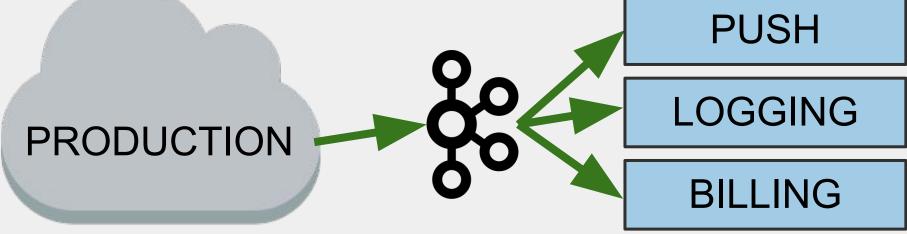
What could go wrong in a complex system?

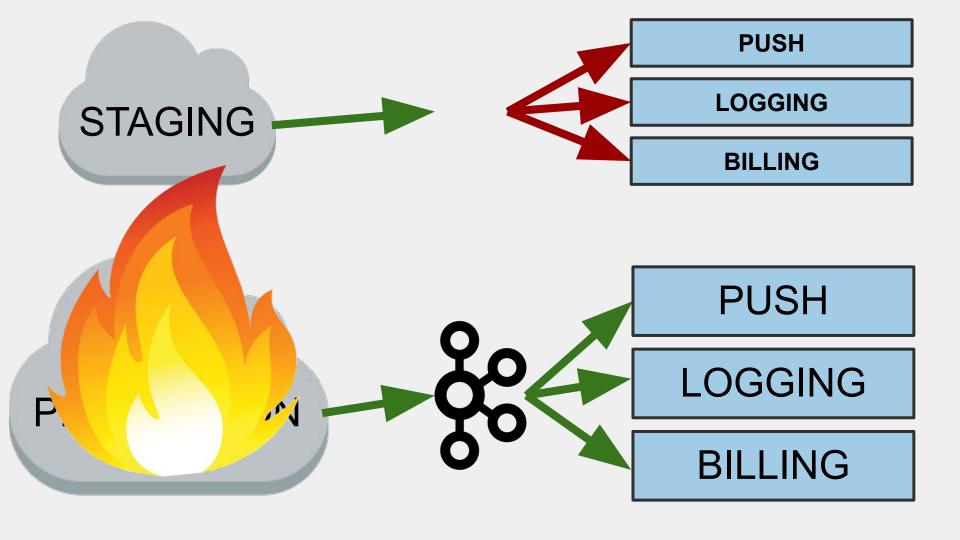


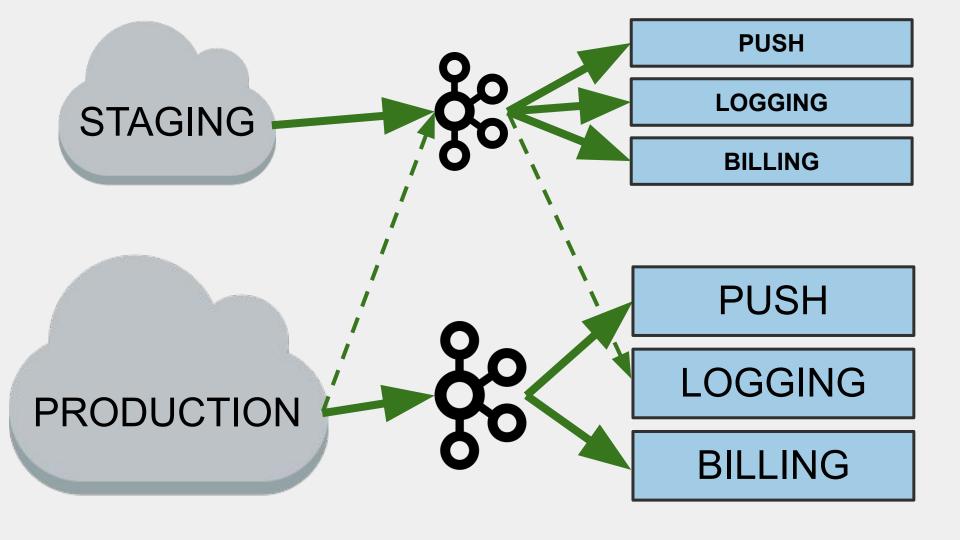


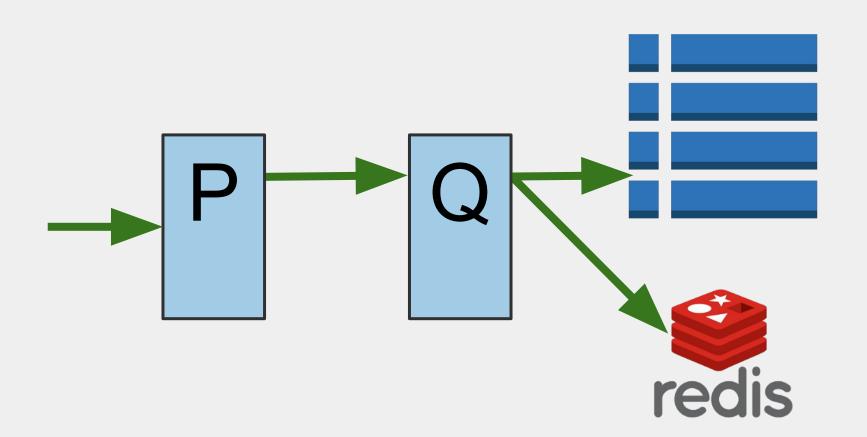


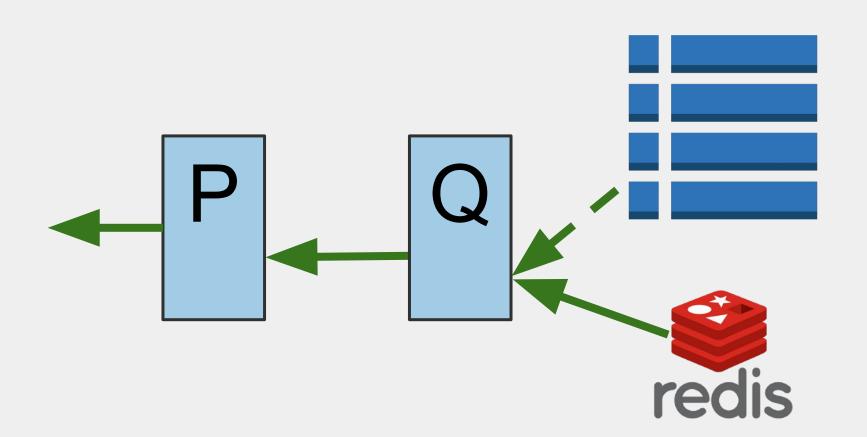


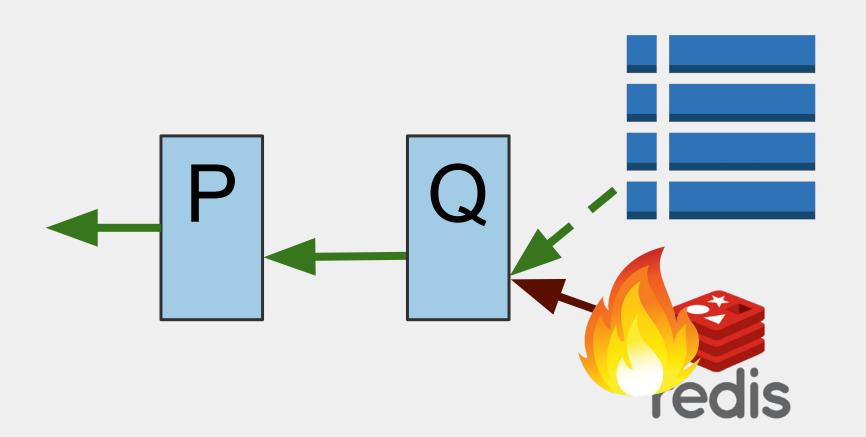


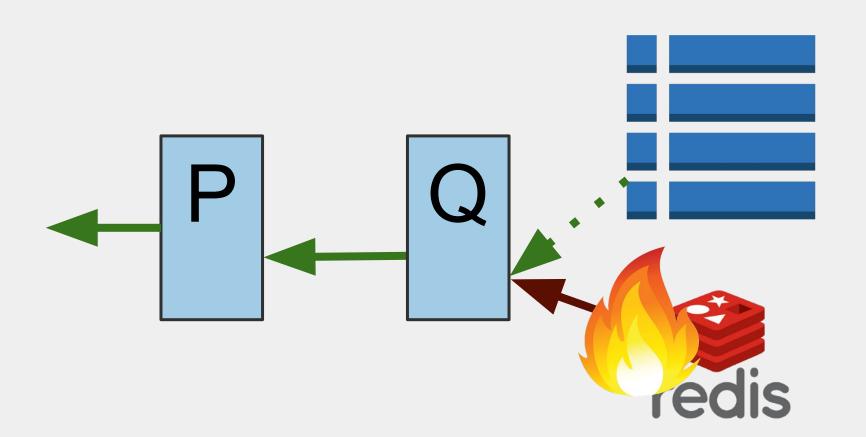


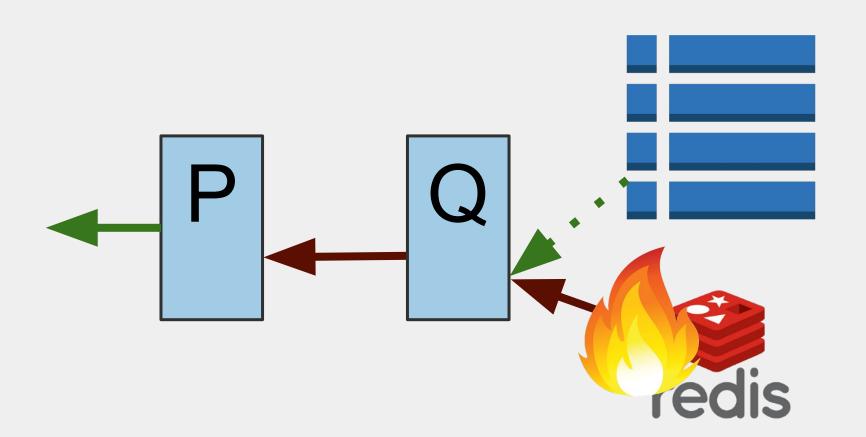


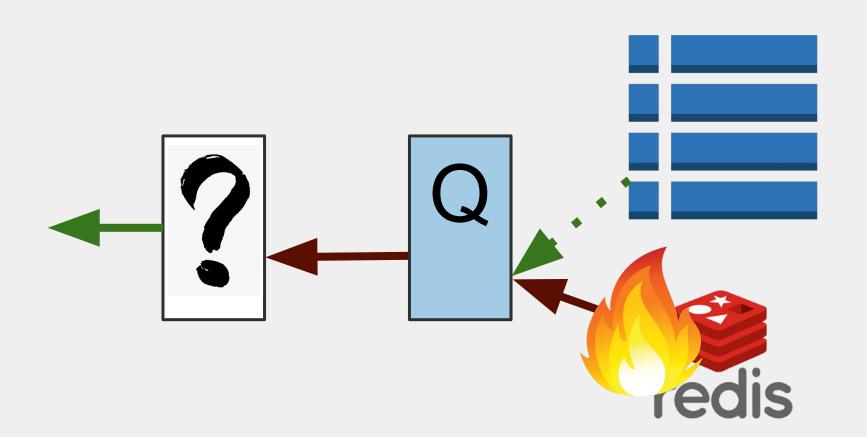


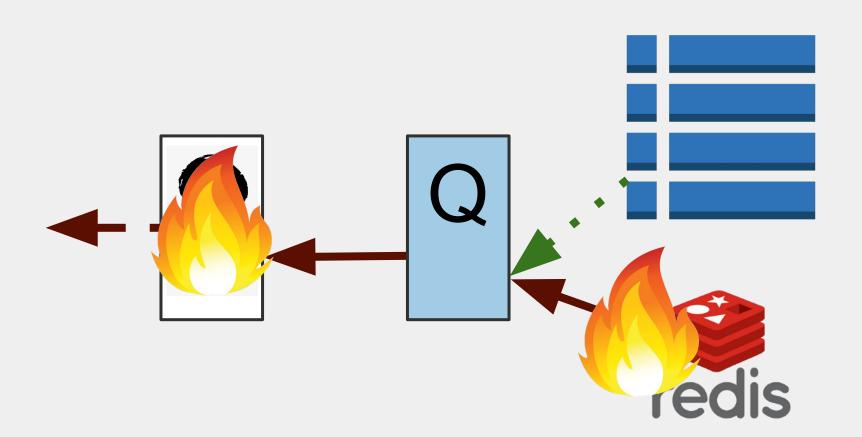


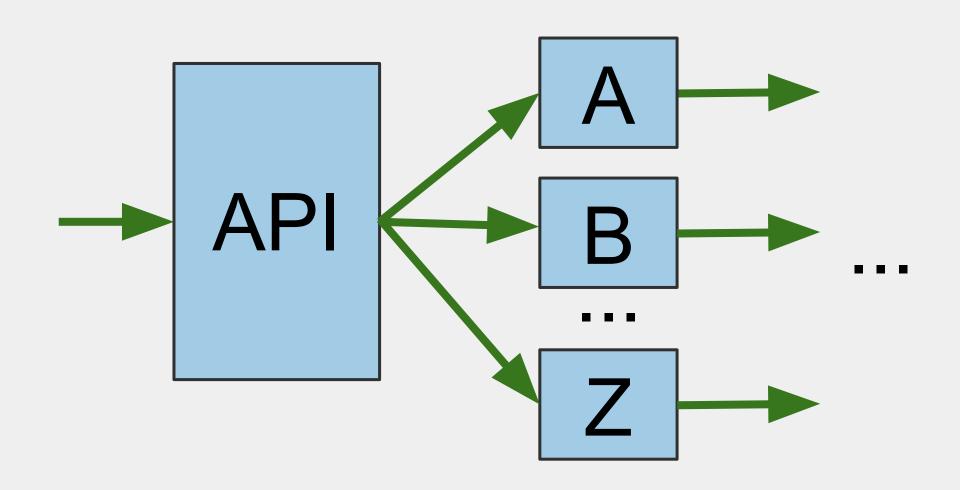


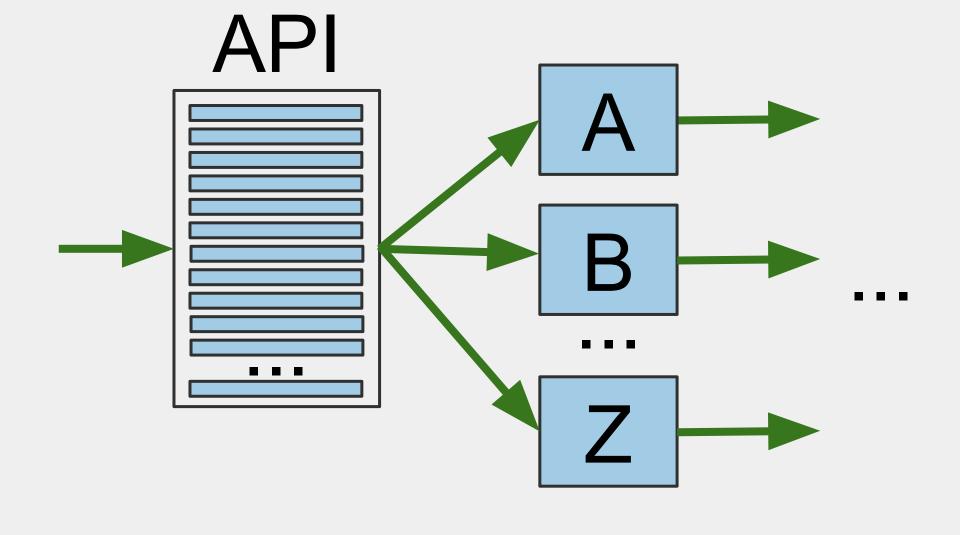


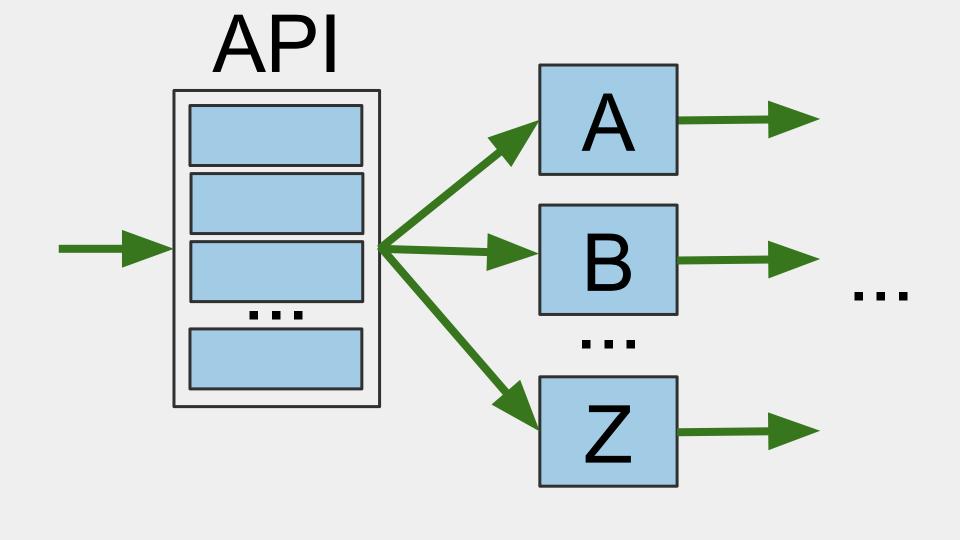


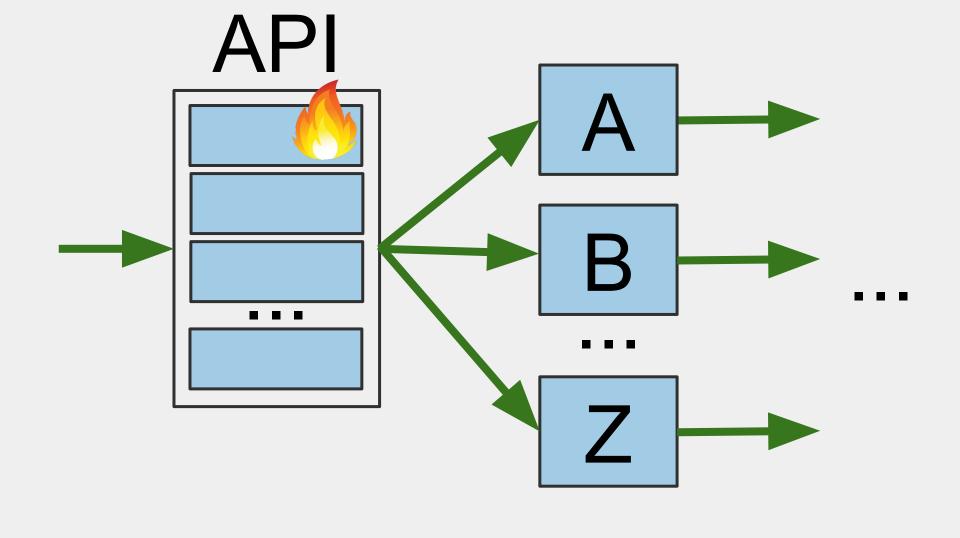


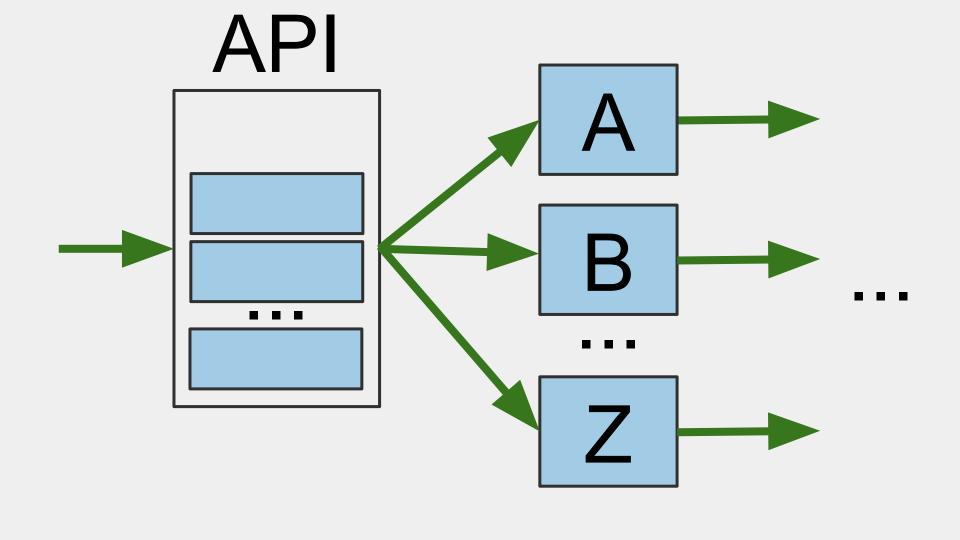


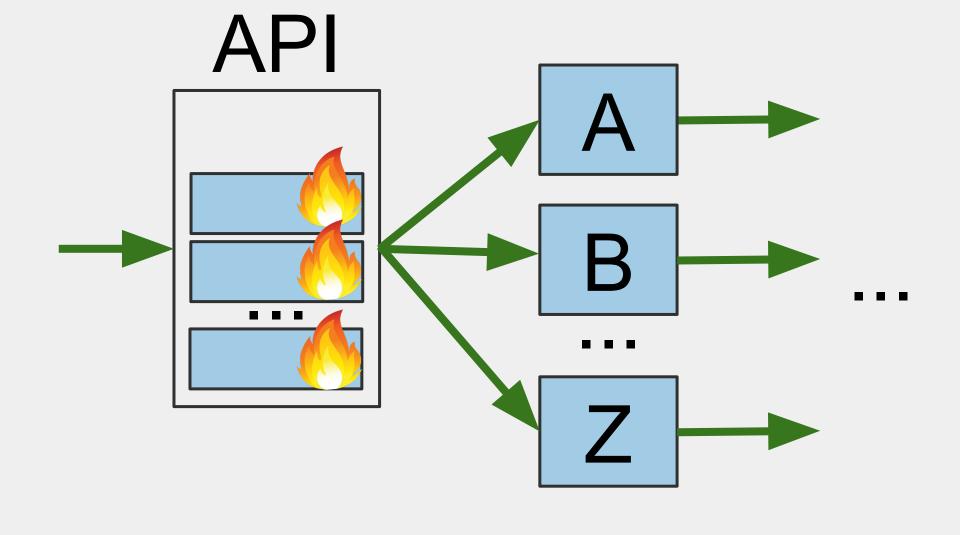


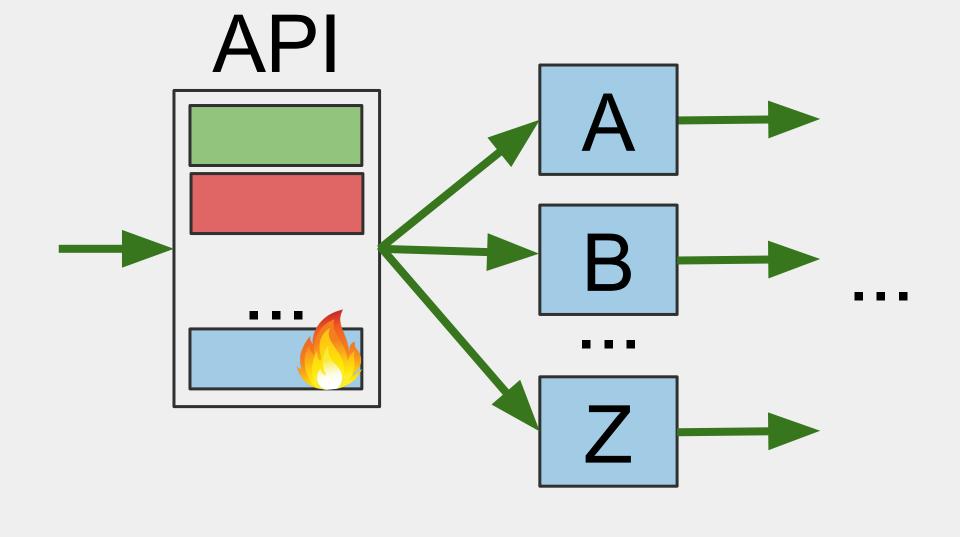


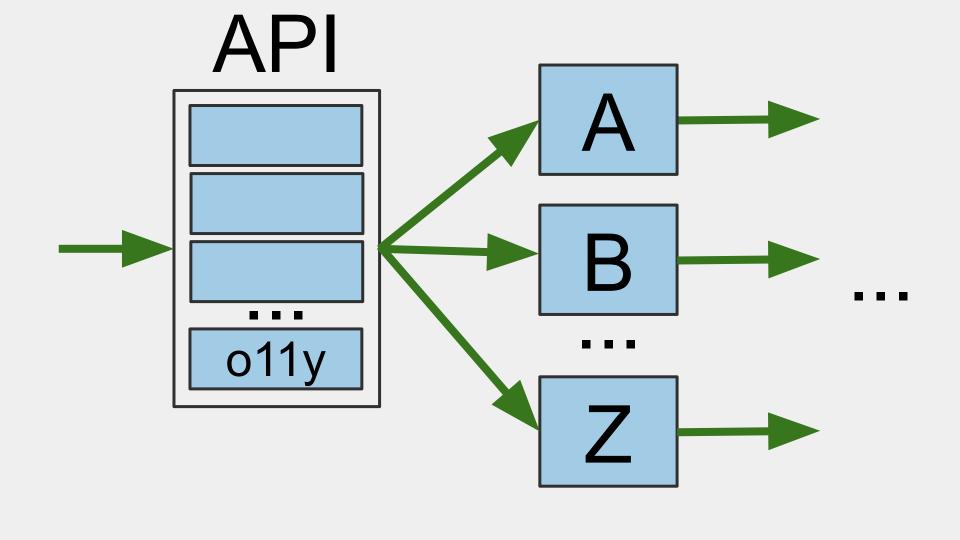


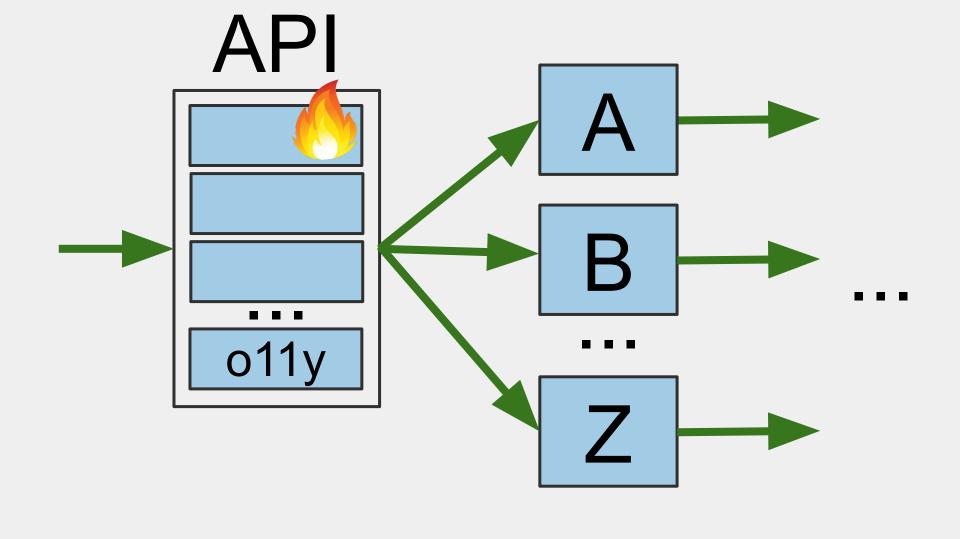


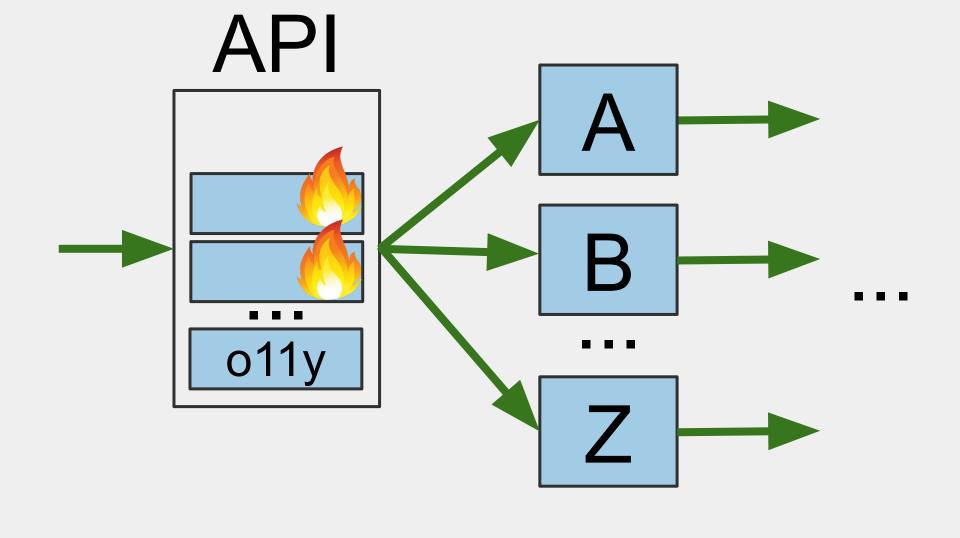


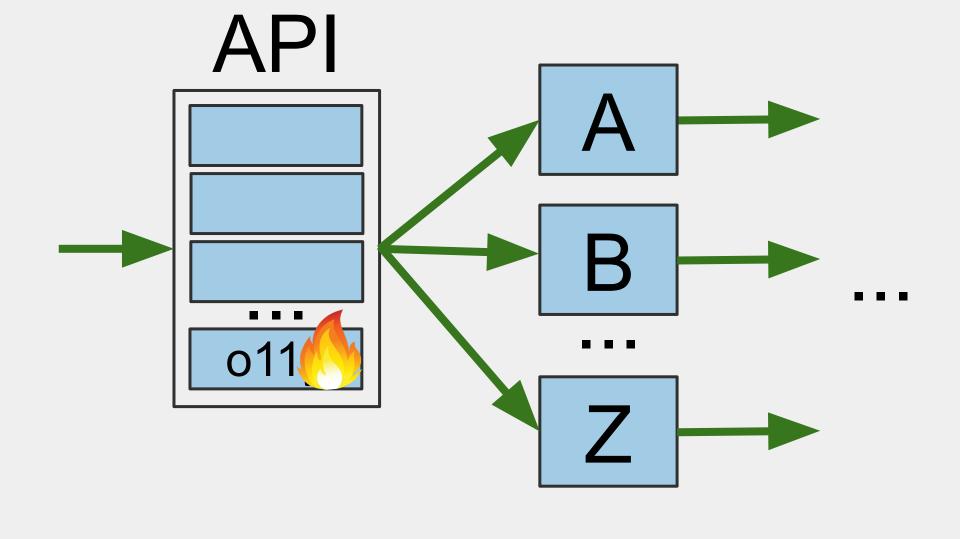




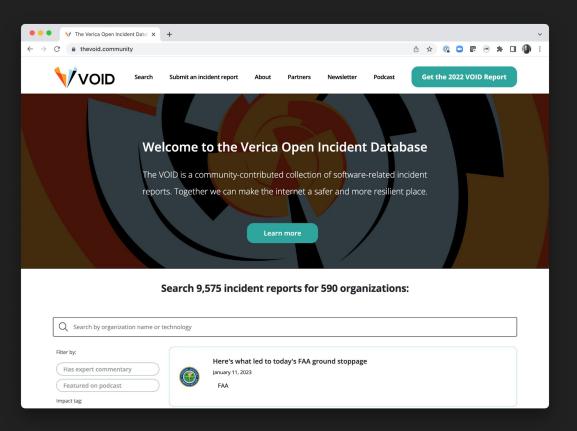


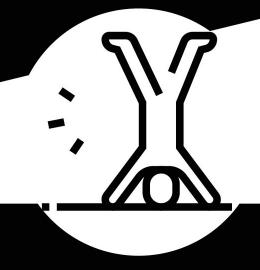






All components could be 100% correct, and yet the system exhibits undesirable behavior.





About the VOID

The Verica Open Incident Database (VOID) makes public software-related incident reports available to everyone, raising awareness and increasing understanding of software-based failures in order to make the internet a more resilient and safe place.

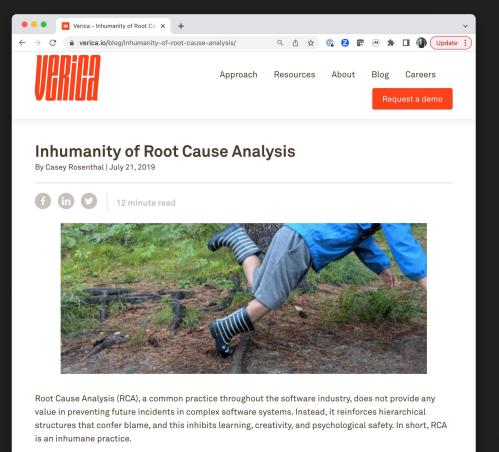




Myth 1: Remove the People Who Cause Accidents

- Myth 1: Remove the People Who Cause Accidents
- Myth 2: Document Best Practices and Runbooks

- Myth 1: Remove the People Who Cause Accidents
- Myth 2: Document Best Practices and Runbooks
- Myth 3: Defend against Prior Root Causes



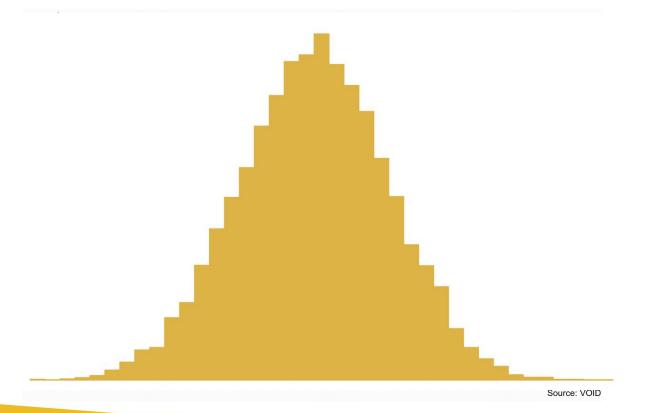
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- Myth 3: Defend against Prior Root Causes
- Myth 4: Measure Reliability Quantitatively

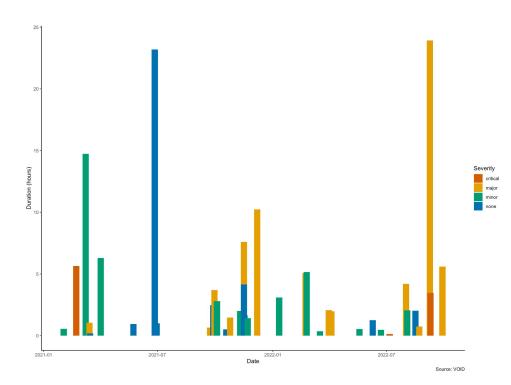
Mean Time to Resolution MTTR



The Distribution Matters







THEY'RE NOT RELATED!

We analyzed status page data across almost 7K incidents from 10 different companies.

- Only 2 of them showed very weak correlations between duration and severity.
- R = -.18 and -.17, respectively (p < .05)



MTTR Fatal Flaws

- Provably wrong statistic
- Statistically insignificant data sample
- Duration doesn't correlate with severity
- Measurement errors
- Unactionable analysis



MTTR Can't Tell You

- How reliable your software or systems are
- How agile/effective your team or organization is
- If you're getting better at responding to incidents
- Whether the next one will be longer or shorter
- How "bad" any given incident is



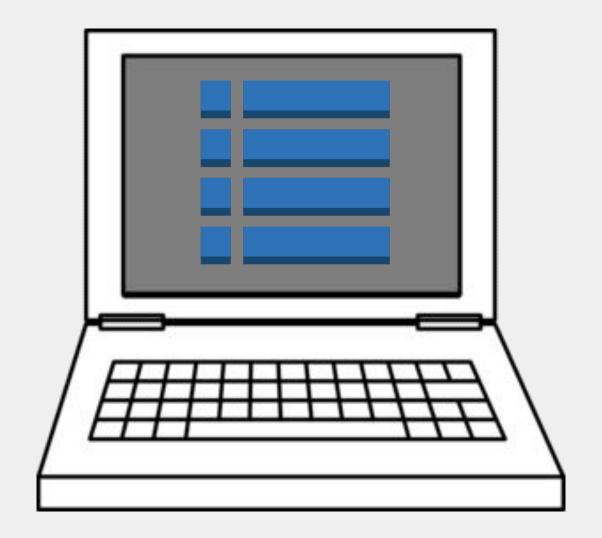
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- Myth 2: Document Best Practices and Runbooks
- Myth 3: Defend against Prior Root Causes
- Myth 4: Measure Reliability Quantitatively
- Myth 5: Avoid Risk

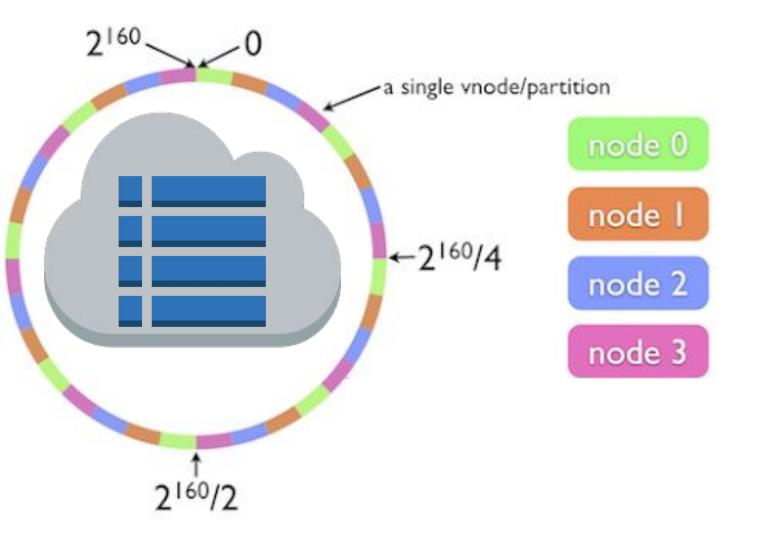
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- Myth 2: Document Best Practices and Runbooks
- Myth 3: Defend against Prior Root Causes
- Myth 4: Measure Reliability Quantitatively
- Myth 5: Avoid Risk
- Myth 6: Simplify

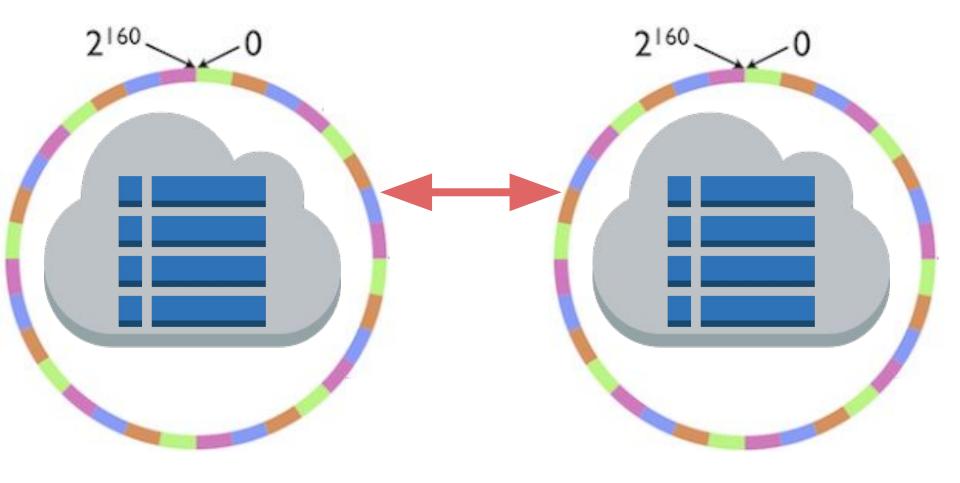


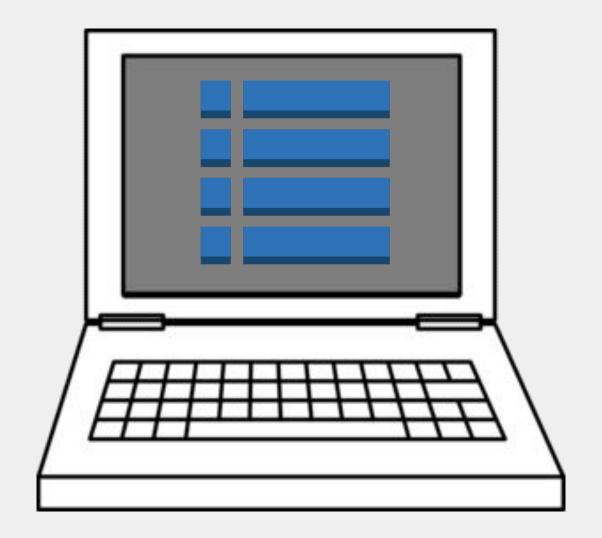
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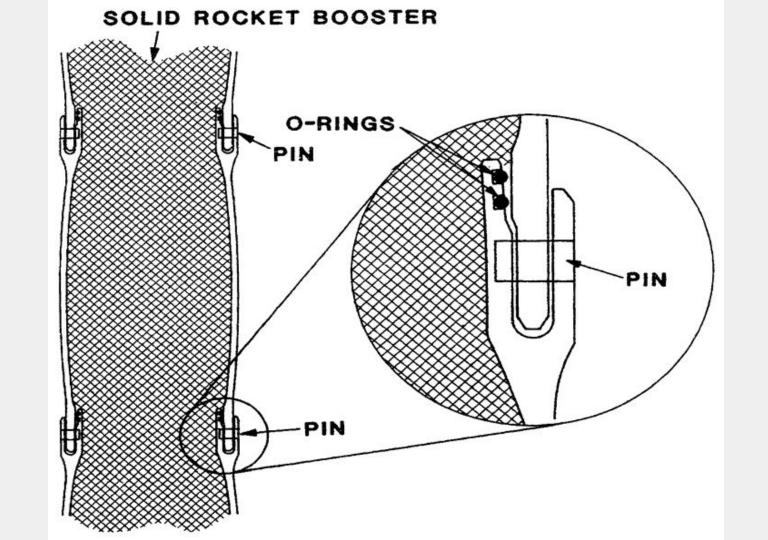




- Myth 1: Remove the People Who Cause Accidents
- Myth 2: Document Best Practices and Runbooks
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- Myth 4: Measure Reliability Quantitatively
- Myth 5: Avoid Risk
- Myth 6: Simplify
- Myth 7: Add Redundancy







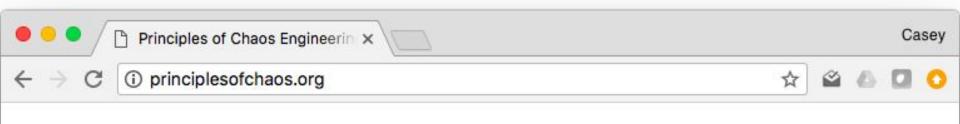


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How do we survive the undesirable effects of complex systems?

How do we make systems reliable?

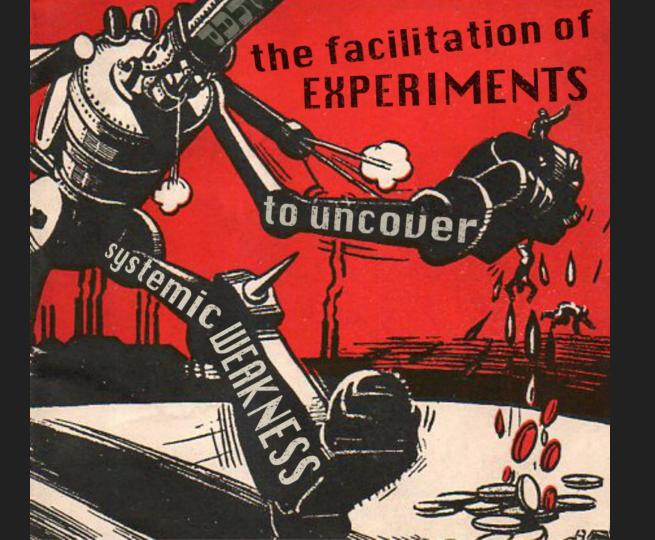




PRINCIPLES OF CHAOS ENGINEERING

Last Update: 2017 April

Chaos Engineering is the discipline of experimenting on a distributed system in order to build confidence in the system's capability to withstand turbulent conditions in production.





STATES











STATES









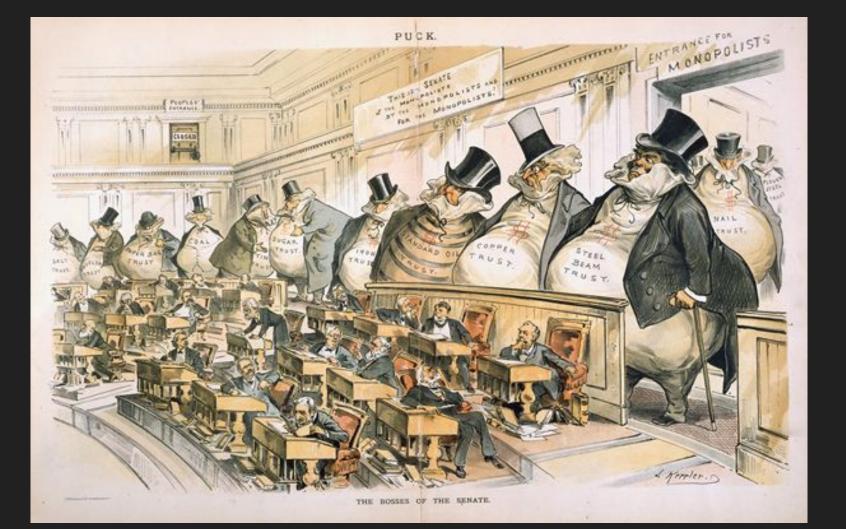


STATES











STATES











STATES







Software Engineering: the Reversibility Profession

"The chief merit of [software engineering] is its technical efficiency, with a premium placed on precision, speed, expert control, continuity, discretion, and optimal returns on input."

-Merton

s/bureaucracy/software engineering/

"The chief merit of bureaucracy is its technical efficiency, with a premium placed on precision, speed, expert control, continuity, discretion, and optimal returns on input."

-Merton

Software Engineering: the Bureaucratic Profession

Software Engineering: doing it WRONG since 1913



One of the most efficient methods for uncovering misalignments in software is to put the code together and run it. **Continuous Integration** was promoted heavily as part of XP methodology as a way to achieve this and is now a common industry norm.

Evolution of complex system operations.



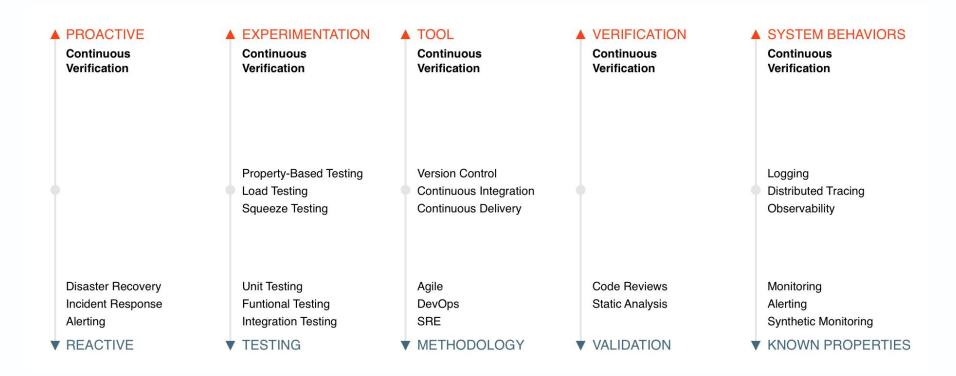
Continuous Delivery builds on the success of CI by automated the steps of preparing code and deploying it to an environment. CD tools allow engineers to choose a build that passed the CI stage and promote that through the pipeline to run in production.



Like CI/CD, **Continuous Verification** is born out of a need to navigate increasingly complex systems. Modern organizations can't validate that the internal machinations of the system work as intended, so instead they verify that the output of the system matches expectations.

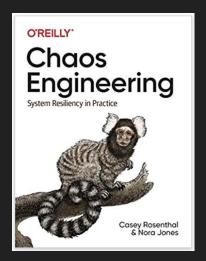
Continuous Verification is a proactive, experimentation tool for verifying system behavior.

How do other things compare?



Don't fight complexity. Navigate it.







chaos.community



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@caseyrosenthal

